

GROB'S BASIC
ELECTRONICS

MITCHEL E. SCHULTZ

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Grob's Basic Electronics

Grob's Basic Electronics

12th Edition

Mitchel E. Schultz

Western Technical College

GROB'S BASIC ELECTRONICS, TWELFTH EDITION

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This book is printed on acid-free paper. 1 2 3 4 5 6 7 8 9 0 DOW/DOW 1 0 9 8 7 6 5

ISBN 978-0-07-337387-4 MHID 0-07-337387-7

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Library of Congress Cataloging-in-Publication Data

Schultz, Mitchel E. Grob's basic electronics / Mitchel E. Schultz, Western Technical College. -- 12th edition. pages cm Includes index. ISBN 978-0-07-337387-4 (alk. paper) 1. Electronics--Textbooks. I. Grob, Bernard. Basic electronics. II. Title. III. Title: Basic electronics. TK7816.G75 2016 621.381--dc23

2014042490

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Dedication

This textbook is dedicated to all of my students, both past and present.

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The twelfth edition of *Grob's Basic Electronics* provides students and instructors with complete and comprehensive coverage of the fundamentals of electricity and electronics. The book is written for beginning students who have little or no experience and/or knowledge about the field of electronics. A basic understanding of algebra and trigonometry is helpful since several algebraic equations and rightangle trigonometry problems appear throughout the text.

Preface

The opening material in the book, titled **"Introduction to Powers of 10,"** prepares students to work with numbers expressed in scientific and engineering notation as well as with the most common metric prefixes encountered in electronics. Students learn how to add, subtract, multiply, divide, square, and take the square root of numbers expressed in any form of powers of 10 notation.

Chapters 1 through 12 cover the basics of atomic structure, voltage, current, resistance, the resistor color code, Ohm's law, power, series circuits, parallel circuits, series-parallel (combination) circuits, voltage and current dividers, analog and digital meters, Kirchhoff's laws, network theorems, wire resistance, switches, insulators, primary and secondary cells, battery types, internal resistance, and maximum transfer of power. The first 12 chapters are considered DC chapters because the voltages and currents used in analyzing the circuits in these chapters are strictly DC.

Chapters 13 through 26 cover the basics of magnetism, electromagnetism, relays, alternating voltage and current, capacitance, capacitor types, capacitive reactance, capacitive circuits, inductance, transformers, inductive reactance, inductive circuits, *RC* and *L*/*R* time constants, real power, apparent power, power factor, complex numbers, resonance, and filters. Chapters 13–26 are considered the AC chapters since the voltages and currents used in analyzing the circuits in these chapters are primarily AC.

Chapters 27 through 33 cover the basics of electronic devices, which include semiconductor physics; diode characteristics; diode testing; half-wave and fullwave rectifier circuits; the capacitor input filter; light-emitting diodes (LEDs); zener diodes; bipolar junction transistors; transistor biasing techniques; the common-emitter, common-collector, and common-base amplifiers; JFET and MOSFET characteristics; JFET amplifiers; MOSFET amplifiers; class A, class B and class C amplifiers; diacs; SCRs; triacs; UJTs; op-amp characteristics; inverting amplifiers; noninverting amplifiers; and nonlinear op-amp circuits. **These** *seven additional chapters covering electronic devices may qualify this text for those who want to use it for DC fundamentals, AC fundamentals, as well as electronic devices.*

Appendixes **A** through **F** serve as a resource for students seeking additional information on topics that may or may not be covered in the main part of the text. Appendix A lists all of the electrical quantities and their symbols. It also includes a listing of the most popular multiple and submultiple units encountered in electronics as well as a listing of all the Greek letter symbols and their uses. Appendix B provides students with a comprehensive overview of solder and the soldering process. Appendix C provides a list of preferred values for resistors. The list of preferred values shows the multiple and submultiple values available for a specified tolerance. Appendix D provides a complete listing of electronic components and their respective schematic symbols. Appendix E provides students with an introduction on how to use an oscilloscope. Both analog and digital scopes

are covered. Appendix F provides an extensive overview on the use of **Multisim,** which is an interactive circuit simulation software package that allows students to create and test electronic circuits. Appendix F introduces students to the main features of Multisim that directly relate to their study of DC circuits, AC circuits, and electronic devices.

What's New in the Twelfth Edition of Grob's Basic Electronics?

- The twelfth edition of *Grob's Basic Electronics* continues to provide students and instructors with a *Laboratory Application Assignment* at the end of every chapter in the book! In the twelfth edition, many of the lab application assignments have been modified and/or expanded based on the recommendations of several reviewers. Each laboratory application assignment is a hands-on lab exercise in which students build and test circuits in a laboratory environment. Each lab application assignment reinforces one or more of the main topics covered within the chapter. *The labs are short and concise yet thorough and complete.* With the inclusion of the lab application assignments, additional lab supplements may not be necessary. Never before has an electronics book of this magnitude provided a laboratory activity as part of the main text.
- *Multisim* continues to be a key component in the twelfth edition of *Grob's Basic Electronics.* All of the Multisim files for use with this textbook have been updated to version 12.1, the latest version of Multisim software available at the time of publication. *Appendix F, Introduction to Multisim*, has also been completely updated to reflect the latest changes in version 12.1 of the software.
- The *Good to Know* feature, appearing in the margins of the text, has once again been expanded in several chapters of the book.
- In Chapter 3, *Ohm's Law,* coverage of the inverse relation between *I* and *R* has been expanded. Also, a streamlined approach for calculating energy costs has been included.
- Chapter 7, *Voltage Dividers and Current Dividers,* has been expanded to include variable voltage dividers. Also, increased emphasis has been placed on the voltage divider rule (VDR) and the current divider rule (CDR).
- Also new to the twelfth edition is a much heavier emphasis of *real-world applications.* At the end of several chapters throughout the book, new sections including real-world applications have been added. These realworld applications bring to life the concepts covered in a specific chapter. In Chapter 3, *Ohm's Law,* calculating the current drawn by several different home appliances is discussed. In Chapters 4 and 5, *Series Circuits* and *Parallel Circuits,* respectively, the wiring and characteristics of holiday lights are thoroughly discussed. In Chapter 11, *Conductors and Insulators,* the electrical wire used in residential house wiring is explained in detail. Extension cords and speaker wire are also discussed. In Chapter 12, *Batteries,* lead-acid battery ratings are covered along with information on charging, testing, storage, and disposal. In Chapter 14, *Electromagnetism,* solenoids and solenoid valves are discussed. In Chapter 15, *Alternating Voltage and Current,* the 120-V duplex receptacle is thoroughly covered. In Chapter 16, *Capacitance,* an emerging new type of capacitor, known as a supercapacitor, is thoroughly explained. Several of its applications are also discussed. In Chapter 19, *Inductance*, isolation transformers and their advantages are carefully examined. And finally, in Chapter 23, *Alternating Current Circuits*, the different types of power in AC circuits are explained as well as power factor and the need for power factor correction.

Ancillary Package

The following supplements are available to support *Grob's Basic Electronics*, twelfth edition.

Problems Manual for use with Grob's Basic Electronics

This book, written by Mitchel E. Schultz, provides students and instructors with hundreds of practice problems for self-study, homework assignments, tests, and review. The book is organized to correlate chapter by chapter with the textbook. Each chapter contains a number of solved illustrative problems demonstrating step-by-step how representative problems on a particular topic are solved. Following the solved problems are sets of problems for the students to solve. The *Problems Manual* is a must-have for students requiring additional practice in solving circuits.

Experiments Manual for Grob's Basic Electronics

This lab book, written by Wes Ponick, provides students and instructors with easy-to-follow laboratory experiments. The experiments range from an introduction to laboratory equipment to experiments dealing with operational amplifiers. All experiments have been student tested to ensure their effectiveness. The lab book is organized to correlate with topics covered in the text, by chapter.

All experiments have a Multisim activity that is to be done prior to the actual physical lab activity. Multisim files are part of the Instructor's Resources on Connect. This prepares students to work with circuit simulation software, and also to do "pre-lab" preparation before doing a physical lab exercise. Multisim coverage also reflects the widespread use of circuit simulation software in today's electronics industries.

Digital Resources

Connect Engineering

The online resources for this edition include McGraw-Hill Connect®, a webbased assignment and assessment platform that can help students perform better in their coursework and master important concepts. With Connect®, instructors can deliver assignments, quizzes, and tests easily online. Students can practice important skills at their own pace and on their own schedule. Ask your McGraw-Hill Representative for more details, and check it out at www.mcgrawhillconnect.com.

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McGraw-Hill LearnSmart® is an adaptive learning system designed to help students learn faster, study more efficiently, and retain more knowledge for greater success. Through a series of adaptive questions, Learnsmart[®] pinpoints concepts the student does not understand and maps out a personalized study plan for success. It also lets instructors see exactly what students have accomplished, and it features a built-in assessment tool for graded assignments. Ask your McGraw-Hill Representative for more information, and visit www.mhlearnsmart.com for a demonstration.

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While you read . . .

After you've read . . .

Problems

SECTION 1–4 THE COULOMB UNIT OF ELECTRIC

- **CHARGE**
1–1 If 31.25 × 10¹⁸ electrons are removed from a
neutral dielectric, how much charge is stored in coulombs?
- **1–2** If 18.75×10^{18} electrons are added to a neutral dielectric, how much charge is stored in coulombs?
- **1–3** A dielectric with a positive charge of +5 C has 18.75 \times 10¹⁸ electrons added to it. What is the net charge of the dielectric in coulombs?
- **1–4** If 93.75 × 10¹⁸ electrons are removed from a neutral dielectric, how much charge is stored in coulombs?
- **1–5** If 37.5 \times 10¹⁸ electrons are added to a neutral dielectric, how much charge is stored in coulombs?

SECTION 1–5 THE VOLT UNIT OF POTENTIAL DIFFERENCE

- **1–6** What is the output voltage of a battery if 10 J of energy is expended in moving 1.25 C of charge?
- **1–7** What is the output voltage of a battery if 6 J of energy is expended in moving 1 C of charge?
- **1–8** What is the output voltage of a battery if 12 J of energy is expended in moving 1 C of charge?
- **1–9** How much is the potential difference between the two points if 0.5 J of energy is required to move 0.4 C of charge between the two points?
- **1–10** How much energy is expended, in joules, if a voltage of 12 V moves 1.25 C of charge between two points?

Critical Thinking

- **1–23** Suppose that 1000 electrons are removed from a neutral dielectric. How much charge, in coulombs, is stored in the dielectric?
- **1–24** How long will it take an insulator that has a charge of +5 C to charge to +30 C if the charging current is 2 A?

SECTION 1–6 CHARGE IN MOTION IS CURRENT 1–11 A charge of 2 C moves past a given point every 0.5 s. How much is the current?

- **1–12** A charge of 1 C moves past a given point every 0.1 s. How much is the current?
- **1–13** A charge of 0.05 C moves past a given point every 0.1 s. How much is the current?
- **1–14** A charge of 6 C moves past a given point every 0.3 s. How much is the current?
- **1–15** A charge of 0.1 C moves past a given point every 0.01 s. How much is the current?
- **1–16** If a current of 1.5 A charges a dielectric for 5 s, how much charge is stored in the dielectric?
- **1–17** If a current of 500 mA charges a dielectric for 2 s, how much charge is stored in the dielectric? **1–18** If a current of 200 μ A charges a dielectric for 20 s, how much charge is stored in the dielectric?

SECTION 1–7 RESISTANCE IS OPPOSITION TO CURRENT

- **1–19** Calculate the resistance value in ohms for the following conductance values: (a) 0.001 S (b) 0.01 S (c) 0.1 S (d) 1 S.
- **1–20** Calculate the resistance value in ohms for the following conductance values: (a) 0.002 S (b) 0.004 S (c) 0.00833 S (d) 0.25 S.
- **1–21** Calculate the conductance value in sie the following resistance values: (a) 200 Ω (b) 100 Ω
(c) 50 Ω (d) 25 Ω . (c) 50 Ω (d) 25 Ω .
- **1–22** Calculate the conductance value in siemens for each of the following resistance values: (a) 1 Ω (b) 10 k Ω (c) 40 Ω (d) 0.5 Ω .
- **1–25** Assume that 6.25 \times 10¹⁵ electrons flow past a given point in a conductor every 10 s. Calculate the current *I* in amperes.
- **1–26** The conductance of a wire at 100°C is one-tenth its value at 25°C. If the wire resistance equals 10 Ω at 25°C value at 25°C. If the wire resistance equals 10 Ω at 25°C calculate the resistance of the wire at 100°C.

Laboratory Application Assignment

In your first lab application assignment you will use a DMM to
measure the voltage, current, and resistance in Fig. 1–18.
Refer to Sec. 1–12, "The Digital Multimeter," if necessary. **Equipment:** Obtain the following items from your instructor.

- Variable DC power supply
• 1-k Ω , ½-W resistor
• DMM
• Connecting leads
-

End-of-Chapter Problems, organized by chapter section, provide another opportunity for students to check their understanding, and for instructors to hone in on key concepts.

Critical Thinking Problems for each chapter provide students with more challenging problems, allowing them to polish critical skills needed on the job.

Measuring Voltage

Set the DMM to measure DC voltage. Be sure the meter leads
are inserted into the correct jacks (red lead in the V Ω jack and
the black lead in the COM jack). Also, be sure the voltmeter range exceeds the voltage being measured. Connect the DMM test leads to the variable DC power supply as shown in Fig. 1–18 α . Adjust the variable DC power supply voltage to any value between 5 and 15 V. Record your meas

schaft and the choice of t **Measuring Resistance**

Disconnect the meter leads from the power supply terminals.
Set the DMM to measure resistance. Keep the meter leads in
the same jacks you used for measuring voltage. Connect the
DMM test leads to the leads of the 1 k Ω r Fig. 1–18*b*. Record your measured resistance.
R = _____________ (The measured resistance will most likely be displayed as a decimal fraction in k Ω .)

Measuring Current

Set the DMM to measure DC current. Also, move the red test lead to the appropriate jack for measuring small DC currents (usually labeled mA). Turn off the variable DC power supply. Connect the red test lead of the DMM to the positive (1) terminal of the variable DC power supply as shown in Fig. 1–18*c*. Also, connect the black test lead of the DMM to one lead of the 1 k Ω resistor as shown. Finally, connect the other lead of
the resistor to the negative (−) terminal of the variable DC
power supply. Turn on the variable DC power supply. Record your measured current.

Laboratory Application

Assignments, reinforce one or more of the chapter's main topics by asking students to build and test circuits in a laboratory environment.

Eleventh and Twelfth Edition Reviewers

Phillip Anderson *Muskegon Community College, MI* Michael Beavers *Lake Land College, IL* Jon Brutlag *Chippewa Valley Tech College, WI* Bruce Clemens *Ozarks Technical Community College, MO* Brian Goodman *Chippewa Valley Technical College, WI* Mohamad Haj-Mohamadi *Alamance Community College, NC* Patrick Hoppe *Gateway Technical College, WI* Ali Khabari *Wentworth Institute of Technology, MA*

Acknowledgments

The twelfth edition of *Grob's Basic Electronics* would not have been possible without the help of some very dedicated people. I would first like to thank the highly professional staff of the McGraw-Hill Higher Education Division, especially Vincent Bradshaw, Kelly Hart, and Raghu Srinivasan. Thank you for your patience and understanding during the long period of manuscript preparation.

Russ Leonard *Ferris State University, MI* Wang Ng *Sacramento City College, CA* Brian Ocfemia *Wichita Technical Institute, KS* Robert Pagel *Chippewa Valley Technical College, WI* William Phillips *Madison Area Technical College, WI* Constantin Rasinariu *Columbia College Chicago, IL* LouEllen Ratliff *Pearl River Community College, MS* Phillip Serina *Kaplan Career Institute, OH* James Stack *Boise State University, ID* Andrew Tubesing *New Mexico Tech, NM*

Mark Winans *Central Texas College, TX* Keith Casey *Wilkes Community College* Walter Craig *Southern University and A & M College* Kenneth James *California State Long Beach* Marc Sillars *Oakton Community College* Thomas Jones *Randolph Community College* Christopher Ritter *Cochise College* Michael Parker *Los Medanos College* Garrett Hunter *Western Illinois University*

I would also like to extend a very special thank you to Bill Hessmiller, and Pat Hoppe. Thank you, Bill, for the work you did on the supplements. Also, thank you, Pat, for your work in updating Appendix F, "Introduction to Multisim," to version 12.1. My hat goes off to both of you!

Mitchel E. Schultz

About the Author

Mitchel E. Schultz is an instructor at Western Technical College in La Crosse, Wisconsin, where he has taught electronics for the past 26 years. Prior to teaching at Western, he taught electronics for 8 years at Riverland Community College in Austin, Minnesota. He has also provided training for a variety of different electronic industries over the past 34 years.

Before he began teaching, Mitchel worked for several years as an electronic technician. His primary work experience was in the field of electronic communication, which included designing, testing, and troubleshooting rf communications systems. Mitchel graduated in 1978 from Minnesota State, Southeast Technical College, where he earned an Associate's Degree in Electronics Technology. He also attended Winona State University, Mankato State University, and the University of Minnesota. He is an ISCET Certified Electronics *Technician and also holds his Extra Class Amateur Radio License.*

Mitchel has authored and/or co-authored several other electronic textbooks which include Problems Manual for use with Grob's Basic Electronics, Electric Circuits: A Text and Software Problems Manual, Electronic Devices: A Text and Software Problems Manual, Basic Mathematics for Electricity and Electronics, *and* Shaum's Outline of Theory and Problems of Electronic Communication.

Grob's Basic Electronics

Introduction to Powers of 10

I

The electrical quantities you will encounter while working in the field of
electronics are often extremely small or extremely large. For example, it is not at all uncommon to work with extremely small decimal numbers such as 0.000000000056 or extremely large numbers such as 1,296,000,000. To enable us to work conveniently with both very small and very large numbers, powers of 10 notation is used. With powers of 10 notation, any number, no matter how small or large, can be expressed as a decimal number multiplied by a power of 10. A power of 10 is an exponent written above and to the right of 10, which is called the base. The power of 10 indicates how many times the base is to be multiplied by itself. For example, 10³ means 10 \times 10 \times 10 and 10⁶ means 10 \times 10 \times 10 \times 10 \times 10 \times 10. In electronics, the base 10 is common because multiples of 10 are used in the metric system of units.

Scientific and engineering notation are two common forms of powers of 10 notation. In electronics, engineering notation is generally more common than scientific notation because it ties in directly with the metric prefixes so often used. When a number is written in standard form without using any form of powers of 10 notation, it is said to be written in decimal notation (sometimes referred to as floating decimal notation). When selecting a calculator for solving problems in electronics, be sure to choose one that can display the answers in decimal, scientific, and engineering notation.

Chapter Outline

- **I-1** Scientific Notation
- **I-2** Engineering Notation and Metric Prefixes
- **I-3** Converting between Metric Prefixes
- **I–4** Addition and Subtraction Involving Powers of 10 Notation
- **I-5** Multiplication and Division Involving Powers of 10 Notation
- **I-6** Reciprocals with Powers of 10
- **I-7** Squaring Numbers Expressed in Powers of 10 Notation
- **I-8** Square Roots of Numbers Expressed in Powers of 10 Notation
- **I-9** The Scientific Calculator

Chapter Objectives

After studying this chapter, you should be able to

- *Express* any number in scientific or engineering notation.
- *List* the metric prefixes and their corresponding powers of 10.
- *Change* a power of 10 in engineering notation to its corresponding metric prefix.
- *Convert* between metric prefixes.
- *Add* and *subtract* numbers expressed in powers of 10 notation.
- *Multiply* and *divide* numbers expressed in powers of 10 notation.
- *Determine* the reciprocal of a power of 10.
- *Find* the square of a number expressed in powers of 10 notation.
- *Find* the square root of a number expressed in powers of 10 notation.
- *Enter* numbers written in scientific and engineering notation into your calculator.

Important Terms

decimal notation engineering notation metric prefixes powers of 10

scientific notation

I-1 Scientific Notation

Before jumping directly into scientific notation, let's take a closer look at powers of 10. A power of 10 is an exponent of the base 10 and can be either positive or negative.

Positive powers of 10 are used to indicate numbers greater than 1, whereas negative powers of 10 are used to indicate numbers less than 1. Table I–1 shows the powers of 10 ranging from 10^{-12} to 10^9 and their equivalent decimal values. In electronics, you will seldom work with powers of 10 outside this range. From Table I–1, notice that $10^0 = 1$ and that $10^1 = 10$. In the case of $10^0 = 1$, it is important to realize that any number raised to the zero power equals 1. In the case of $10¹ = 10$, it is important to note that any number written without a power is assumed to have a power of 1.

Expressing a Number in Scientific Notation

The procedure for using any form of powers of 10 notation is to write the original number as two separate factors. Scientific notation is a form of powers of 10 notation in which a number is expressed as a number between 1 and 10 times a power of 10. The power of 10 is used to place the decimal point correctly. The power of 10 indicates the number of places by which the decimal point has been moved to the left or right in the original number. If the decimal point is moved to the left in the original number, then the power of 10 will increase or become more positive. Conversely, if the decimal point is moved to the right in the original number then the power of 10 will decrease or become more negative. Let's take a look at an example.

Example I-1

Express the following numbers in scientific notation: (a) 3900 (b) 0.0000056 .

ANSWER (a) To express 3900 in scientific notation, write the number as a number between 1 and 10, which is 3.9 in this case, times a power of 10. To do this, the decimal point must be shifted three places to the left. The number of places by which the decimal point is shifted to the left indicates the positive power of 10. Therefore, $3900 = 3.9 \times 10^3$ in scientific notation.

(b) To express 0.0000056 in scientific notation, write the number as a number between 1 and 10, which is 5.6 in this case, times a power of 10. To do this, the decimal point must be shifted six places to the right. The number of places by which the decimal point is shifted to the right indicates the negative power of 10. Therefore, $0.0000056 = 5.6 \times 10^{-6}$ in scientific notation.

When expressing a number in scientific notation, remember the following rules.

 Rule 1: Express the number as a number between 1 and 10 times a power of 10.

Rule 2: If the decimal point is moved to the left in the original number, make the power of 10 positive. If the decimal point is moved to the right in the original number, make the power of 10 negative.

 Rule 3: The power of 10 always equals the number of places by which the decimal point has been shifted to the left or right in the original number.

Let's try another example.

Example I-2

Express the following numbers in scientific notation: (a) 235,000 (b) 364,000,000 (c) 0.000756 (d) 0.000000000000016.

ANSWER (a) To express the number 235,000 in scientific notation, move the decimal point five places to the left, which gives us a number of 2.35. Next, multiply this number by 10^5 . Notice that the power of 10 is a positive 5 because the decimal point was shifted five places to the left in the original number. Therefore, $235,000 = 2.35 \times 10^5$ in scientific notation.

(b) To express 364,000,000 in scientific notation, move the decimal point eight places to the left, which gives us a number of 3.64. Next, multiply this number by 10^8 . Notice that the power of 10 is a positive 8 because the decimal point was shifted eight places to the left in the original number. Therefore, $364,000,000 = 3.64 \times 10^8$ in scientific notation.

(c) To express 0.000756 in scientific notation, move the decimal point four places to the right, which gives us a number of 7.56. Next, multiply this number by 10^{-4} . Notice that the power of 10 is a negative 4 because the decimal point was shifted four places to the right in the original number. Therefore, $0.000756 = 7.56 \times 10^{-4}$.

(d) To express 0.00000000000016 in scientific notation, move the decimal point 13 places to the right, which gives us a number of 1.6. Next, multiply this number by 10^{-13} . Notice that the power of 10 is a negative 13 because the decimal point was shifted thirteen places to the right in the original number. Therefore, $0.0000000000000000 = 1.6 \times 10^{-13}$ in scientific notation.

Decimal Notation

Numbers written in standard form without using any form of powers of 10 notation are said to be written in decimal notation, sometimes called floating decimal notation. In some cases, it may be necessary to change a number written in scientific notation into decimal notation. When converting from scientific to decimal notation, observe the following rules.

 Rule 4: If the exponent or power of 10 is positive, move the decimal point to the right, the same number of places as the exponent.

Rule 5: If the exponent or power of 10 is negative, move the decimal point to the left, the same number of places as the exponent.

Example I-3

Convert the following numbers written in scientific notation into decimal notation: (a) 4.75×10^2 (b) 6.8×10^{-5} .

ANSWER (a) To convert 4.75×10^2 into decimal notation, the decimal point must be shifted 2 places to the right. The decimal point is shifted to the right because the power of 10, which is 2 in this case, is positive. Therefore; $4.75 \times 10^2 = 475$ in decimal notation.

(b) To convert 6.8×10^{-5} into decimal notation, the decimal point must be shifted 5 places to the left. The decimal point is shifted to the left because the power of 10, which is -5 in this case, is negative. Therefore, $6.8 \times 10^{-5} = 0.000068$ in decimal notation.

■ *I–1 Self-Review*

Answers at the end of the chapter.

- **a. Are positive or negative powers of 10 used to indicate numbers less than 1?**
- **b. Are positive or negative powers of 10 used to indicate numbers greater than 1?**
- **c.** $10^{\circ} = 1$. (True/False)
- **d.** Express the following numbers in scientific notation: (a) 13,500 **(b) 0.00825 (c) 95,600,000 (d) 0.104.**
- **e.** Convert the following numbers written in scientific notation into **decimal notation:** (a) 4.6×10^{-7} (b) 3.33×10^{3} (c) 5.4×10^{8} (d) 2.54 \times 10⁻².

I–2 Engineering Notation and Metric Prefixes

Engineering notation is another form of powers of 10 notation. Engineering notation is similar to scientific notation except that in engineering notation, the powers of 10 are always multiples of 3 such as 10^{-12} , 10^{-9} , 10^{-6} , 10^{-3} , 10^{3} , 10^{6} , 10^{9} , 10^{12} , etc. More specifically, a number expressed in engineering notation is always expressed as a number between 1 and 1000 times a power of 10 which is a multiple of 3.

Example I-4

Express the following numbers in engineering notation: (a) 27,000 (b) 0.00047.

ANSWER (a) To express the number 27,000 in engineering notation, it must be written as a number between 1 and 1000 times a power of 10 which is a multiple of 3. It is often helpful to begin by expressing the number in scientific notation: $27,000 = 2.7 \times 10^4$. Next, examine the power of 10 to see if it should be increased to 10⁶ or decreased to 10³. If the power of 10 is increased to 10⁶, then the decimal point in the number 2.7 would have to be shifted two places to the left. Because 0.027 is not a number between 1 and 1000, the answer of 0.027×10^6 is not representative of engineering notation. If the power of 10 were decreased to $10³$, however, then the decimal point in the number 2.7 would have to be shifted one place to the right and the answer would be 27×10^3 , which is representative of engineering notation. In summary, $27,000 = 2.7 \times 10^4 = 27 \times 10^3$ in engineering notation.

(b) To express the number 0.00047 in engineering notation, it must be written as a number between 1 and 1000 times a power of 10 which is a multiple of 3. Begin by expressing the number in scientific notation: $0.00047 = 4.7 \times 10^{-4}$. Next, examine the power of 10 to see if it should be increased to 10^{-3} or decreased to 10^{-6} . If the power of 10 were increased to 10^{-3} , then the decimal point in the number 4.7 would have to be shifted one place to the left. Because 0.47 is not a number between 1 and 1000, the answer 0.47×10^{-3} is not representative of engineering notation. If the power of 10 were decreased to 10^{-6} , however, then the decimal point in the number 4.7 would have to be shifted two places to the right and the answer would be 470×10^{-6} which is representative of engineering notation. In summary, 0.00047 = 4.7×10^{-4} = 470×10^{-6} in engineering notation.

> When expressing a number in engineering notation, remember the following rules:

Rule 6: Express the original number in scientific notation first. If the power of 10 is a multiple of 3, the number appears the same in both scientific and engineering notation.

Rule 7: If the original number expressed in scientific notation does not use a power of 10 which is a multiple of 3, the power of 10 must either be increased or decreased until it is a multiple of 3. The decimal point in the numerical part of the expression must be adjusted accordingly to compensate for the change in the power of 10.

 Rule 8: Each time the power of 10 is increased by 1, the decimal point in the numerical part of the expression must be moved one place to the left. Each time the power of 10 is decreased by 1, the decimal point in the numerical part of the expression must be moved one place to the right.

You know that a quantity is expressed in engineering notation when the original number is written as a number between 1 and 1000 times a power of 10 which is a multiple of 3.

Metric Prefixes

The metric prefixes represent those powers of 10 that are multiples of 3. In the field of electronics, engineering notation is much more common than scientific notation because most values of voltage, current, resistance, power, and so on are specified in terms of the metric pref xes. Once a number is expressed in engineering notation, its power of 10 can be replaced directly with its corresponding metric prefix. Table $I-2$ lists the most common metric prefixes and their corresponding powers of 10.

GOOD TO KNOW

The uppercase letter K is not used as the abbreviation for the metric prefix kilo because its use is reserved for the kelvin unit of absolute temperature.

Notice that uppercase letters are used for the abbreviations of the prefixes involving positive powers of 10, whereas lowercase letters are used for negative powers of 10. There is one exception to the rule however; the lowercase letter "k" is used for kilo corresponding to 10³. Because the metric prefixes are used so often in electronics, it is common practice to express the value of a given quantity in engineering notation first so that the power of 10, which is a multiple of 3, can be replaced directly with its corresponding metric prefix. For example, a resistor whose value is $33,000 \Omega$ can be expressed in engineering notation as $33 \times 10^3 \Omega$. In Table I–2, we see that the metric prefix kilo (k) corresponds to 10³. Therefore, 33,000 Ω or 33 \times 10³ Ω can be expressed as 33 k Ω . (Note that the unit of resistance is the ohm abbreviated Ω .) As another example, a current of 0.0000075 A can be expressed in engineering notation as 7.5×10^{-6} A. In Table I–2, we see that the metric prefix micro (μ) corresponds to 10⁻⁶. Therefore, 0.0000075 A or 7.5 \times 10⁻⁶ A can be expressed as 7.5 μ A. (The unit of current is the ampere, abbreviated A.)

In general, when using metric prefixes to express the value of a given quantity, write the original number in engineering notation first and then substitute the appropriate metric prefix corresponding to the power of 10 involved. As this technique shows, metric prefixes are direct substitutes for the powers of 10 used in engineering notation.

Table I–3 lists many of the electrical quantities that you will encounter in your study of electronics. For each electrical quantity listed in Table I–3, take special note

of the unit and symbol shown. In the examples and problems that follow, we will use several numerical values with various symbols and units from this table. Let's take a look at a few examples.

Example I-5

Express the resistance of $1,000,000 \Omega$ using the appropriate metric prefix from Table I–2.

ANSWER First, express 1,000,000 Ω in engineering notation: 1,000,000 Ω = $1.0 \times 10^6 \Omega$. Next, replace 10⁶ with its corresponding metric prefix. Because the metric prefix mega (M) corresponds to 10⁶, the value of 1,000,000 Ω can be expressed as 1 M Ω . In summary, 1,000,000 $\Omega = 1.0 \times 10^6 \Omega = 1$ M Ω .

Example I-6

Express the voltage value of 0.015 V using the appropriate metric prefix from Table I–2.

ANSWER First, express 0.015 V in engineering notation: 0.015 V = $15 \times$ 10^{-3} V. Next, replace 10^{-3} with its corresponding metric prefix. Because the metric prefix milli (m) corresponds to 10^{-3} , the value 0.015 V can be expressed as 15 mV. In summary, $0.015 \text{ V} = 15 \times 10^{-3} \text{ V} = 15 \text{ mV}$.

Example I-7

Express the power value of 250 W using the appropriate metric prefix from Table I–2.

ANSWER In this case, it is not necessary or desirable to use any of the metric prefixes listed in Table I–2. The reason is that 250 W cannot be expressed as a number between 1 and 1000 times a power of 10 which is a multiple of 3. In other words, 250 W cannot be expressed in engineering notation. The closest we can come is 0.25×10^3 W, which is not representative of engineering notation. Although $10³$ can be replaced with the metric prefix kilo (k), it is usually preferable to express the power as 250 W and not as 0.25 kW.

In summary, whenever the value of a quantity lies between 1 and 1000, only the basic unit of measure should be used for the answer. As another example, 75 V should be expressed as 75 V and not as 0.075 kV or 75,000 mV, and so forth.

■ *I–2 Self-Review*

Answers at the end of the chapter.

 a. Express the following numbers in engineering notation: (a) 36,000,000 (b) 0.085 (c) 39,300 (d) 0.000093.